

AAA/Majors DLL Rules

These rules are excerpts from the DLL 2021-2022 Local Rules that are reviewed with the coaches pre-season, and refer to things the scorekeeper should know. You may find the whole version of the DLL Local Rules on our website [HERE](#).

1. The home team scorekeeper is the official scorekeeper of record
 1. The plate umpire will use the home scorekeeper's book for the official tally of pitch counts, score, etc.
 2. Both teams score the game, but only the home scorebook is official.
2. Game Times:
 1. During the regular season, no new inning may begin after 1 hour and 50 minutes from the official game start time, if there is a game to follow.
 2. If there is no game to follow, there is no time limit for Majors but no new inning will begin 10 minutes before the DLL curfew of 10pm. AAA games are bound by the time limit rule above.
3. Teams will bat through the entire roster consecutively during a game.
 1. Managers may change the batting order for each game
 2. The manager is responsible for notifying the scorekeeper of absences and late arrivals.
 3. An injured player can leave the game and come back into his original batting order
 4. Late players must be added to the bottom of the lineup
4. Every player must play a minimum of 3 defensive innings each game.
5. Mercy rule:
 1. If a team is ahead by 15 runs after the 4th inning is completed, the game will be called
 2. If a team is ahead by 10 runs after the 5th inning is completed, the game will be called.
 3. The 5-run mercy run rule still applies to AAA (not Majors).
 4. In AAA, the 6th inning is open, meaning the 5-run rule does not apply in the 6th inning.
 1. If the 6th inning is not reached, then there is no "open inning"
6. Catcher's Courtesy Runner: when there are 2 outs, and the catcher of record is on base, a courtesy runner is allowed.
7. Pitching:
 1. There is a 2 inning maximum (6 consecutive outs) for any single pitcher per game. This rule is in effect for the entire fall season, and until May 1st in the spring.
 2. After May 1st, a pitcher can pitch as long as a manager wants, while keeping in line with pitch counts.
8. Pitch Counts: Based on the child's age
 1. 11-12 years old - up to 85 pitches/game
 2. 9-10 years old - up to 75 pitches per game
 3. Rest days:
 1. >66 pitches in a day, 4 calendar days of rest must be observed
 2. 51-65 pitches in a day, 3 calendar days of rest must be observed
 3. 36 -50 pitches in a day, 2 calendar days of rest must be observed
 4. 21-35 pitches in a day, 1 calendar day of rest must be observed.
 5. 1-20 pitches in a day, no calendar days of rest is required. They can pitch the next day.
 4. A pitch count is determined by the count at the end of the 2nd to last at bat, or the end of the inning.
 1. Example: If a pitcher starts his last batter with a pitch count of 20, he can pitch the next day, regardless of how many pitches he throws at the last at bat before he is pulled from the game.
9. Catching:
 1. A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.
 2. A catcher cannot pitch if he/she has caught in 4 or more innings.